



Cat Flying

```

when up arrow key pressed
  change y by 10

when down arrow key pressed
  change y by -10

when right arrow key pressed
  change x by 10

when left arrow key pressed
  change x by -10

when clicked
  say Time to fly! for 2 seconds

when clicked
  set Score to 0
  forever
    if touching Heart ? then
      change Score by 1
      wait 1 seconds
  
```



Heart

```

when clicked
  forever
    go to random position
    change x by 250
    repeat 32
      change x by -10
  
```



Clouds

```

when clicked
  forever
    set x to 250
    next costume
    repeat 100
      change x by -5
  
```

Other Needs:  
 Create a Variable of Score  
 Background of:

